# Darts Functions Plan

TakeAShot()

// First Select a Target then checks for inaccuracy, modifies points based on what is hit

// Select what to aim for

// Depending on target then run function that handles that kind of target

// Display all the text associated with the target choise, number hit and points scored.

BullInaccuracy()

// Handle checks for misses when aiming at the bull

// rand check for miss

// if miss then choose random number 1-20

OuterInaccuracy()

// Handles checks for misses when aiming at singles.

// rand check for miss

// if miss then 50:50 chance of missing left:right